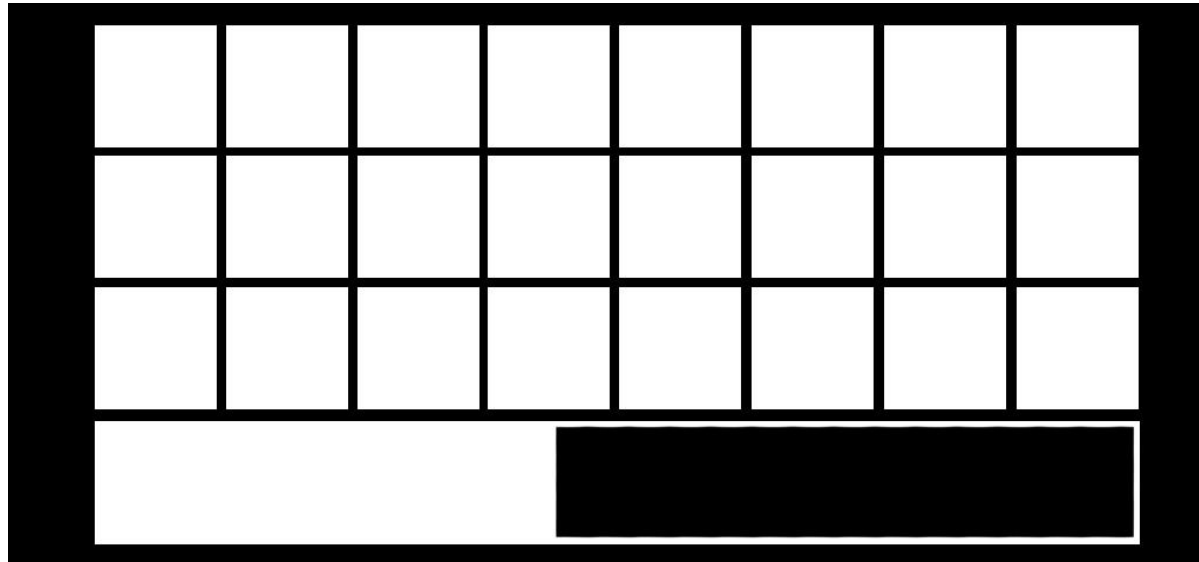
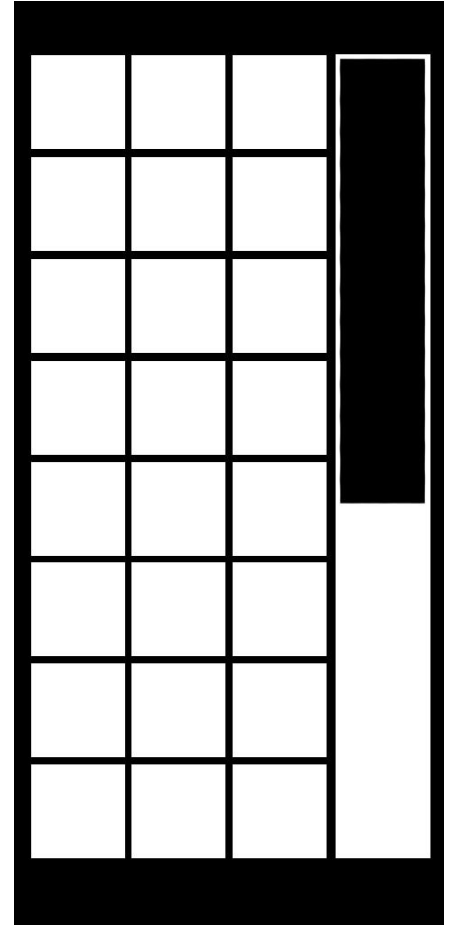


OSC Stepsequencer



- Set speed by using slider
- Or tap with 2 fingers to set the speed
- Sending values 0 or 1



3D Stepsequenser

- A textured sphere
- Texture = grid of squares
- Touching a square changes the color intensity
- Raycasting or colorcoding for detecting squares

