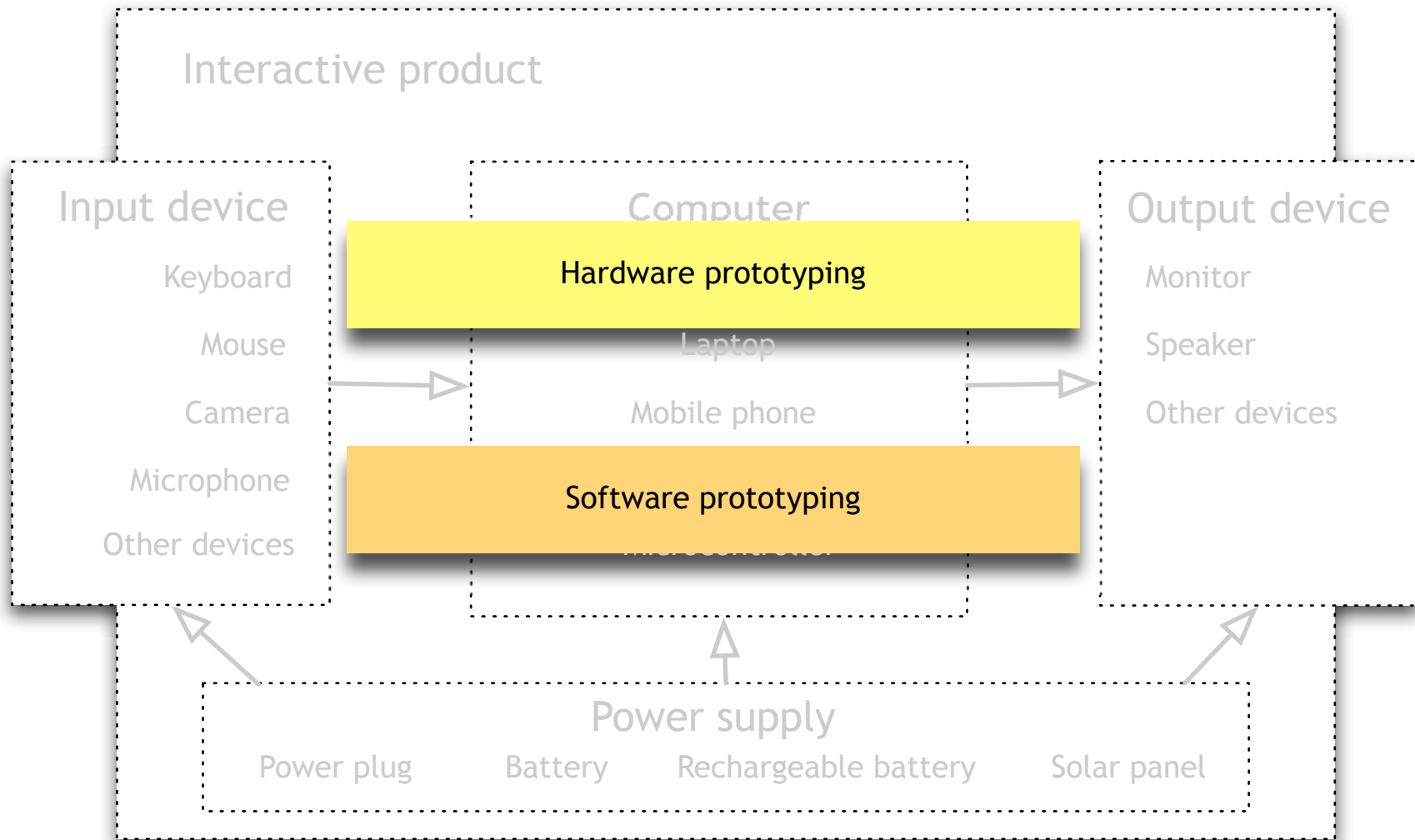
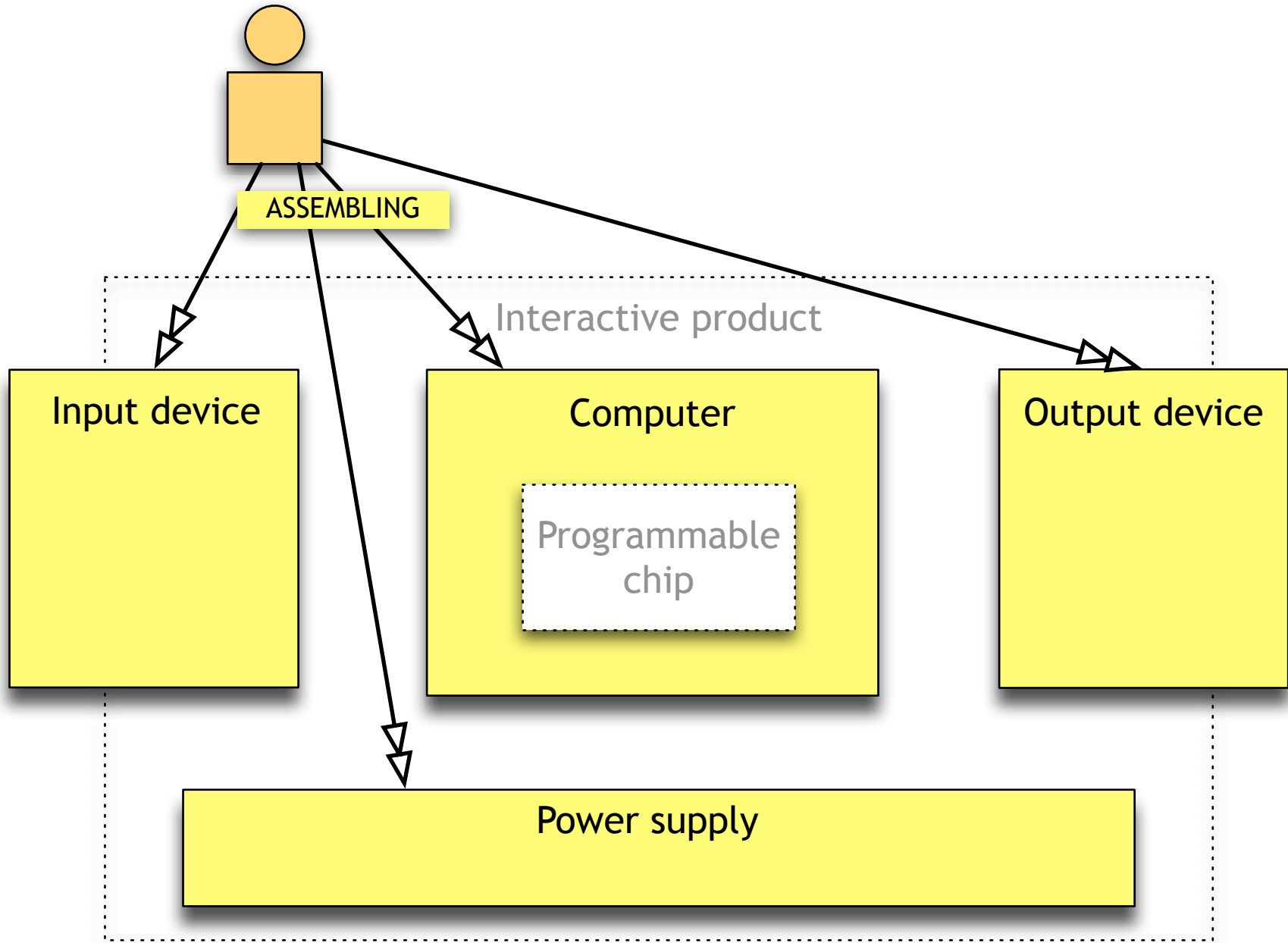


**What do we do in this workshop?**

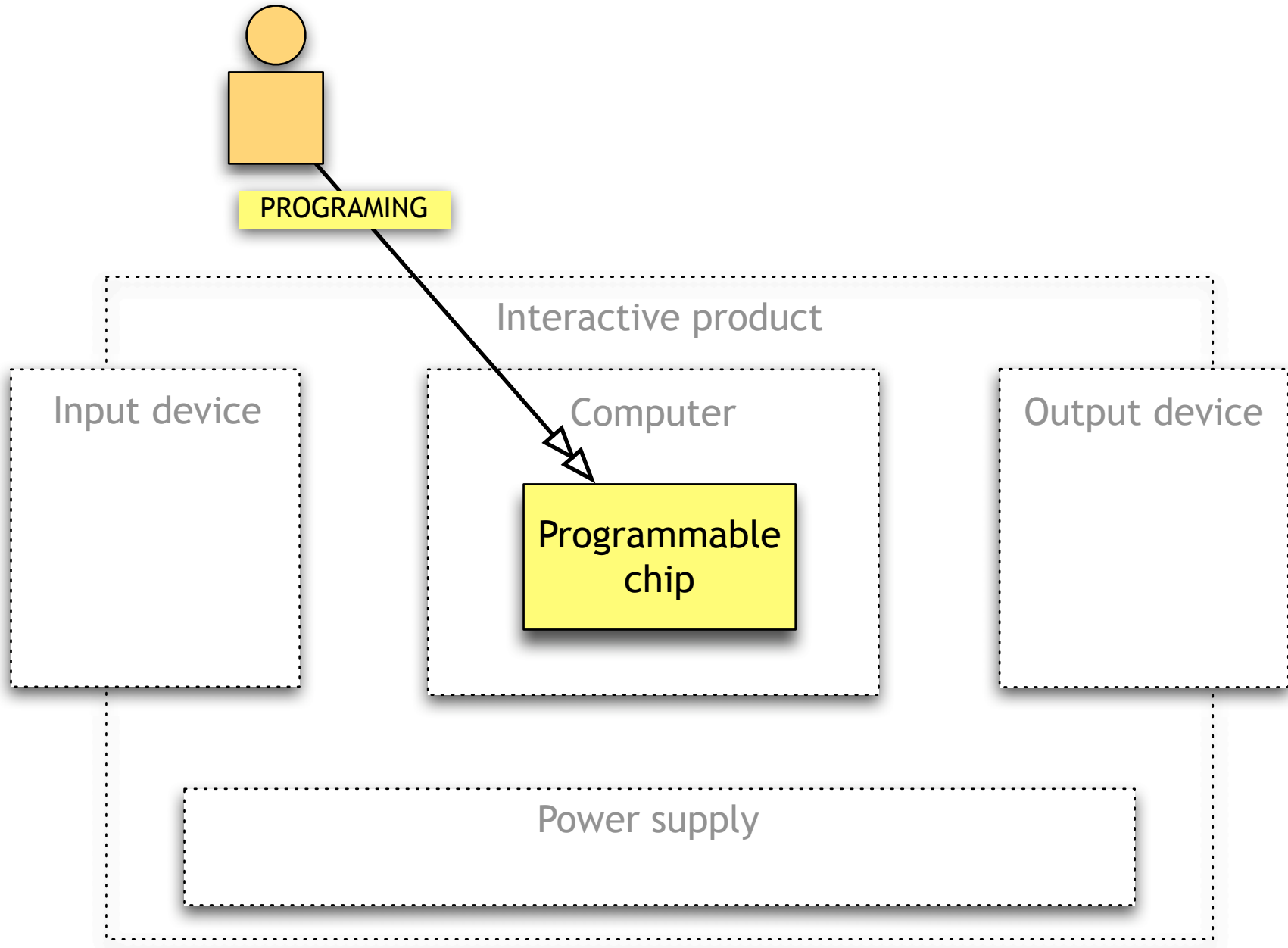
# Hardware and Software



# Hardware prototyping (Assembling Electronics)



# Software prototyping (Programming Microcontroller)



## Assignment

Each group creates an **intuitive** interaction with electronics and computer.

The group **documents** work in progress.

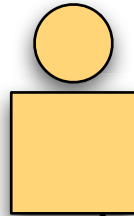
All groups will have final **presentations** in the end of the workshop

**Course Blog**

**<http://mlab.taik.fi/paja/>**

**Idea creation**

# How to deal with Designing Interaction with Electronics



## UNDERSTANDING THE CONCEPT

Technology is fascinating but it is easy to get lost. Understanding the concept helps you find the right direction.

## RESEARCHING TECHNOLOGIES

There are many possible techniques for your project. Research helps you find the right technology.

## PATIENCE WHILE PROTOTYPING

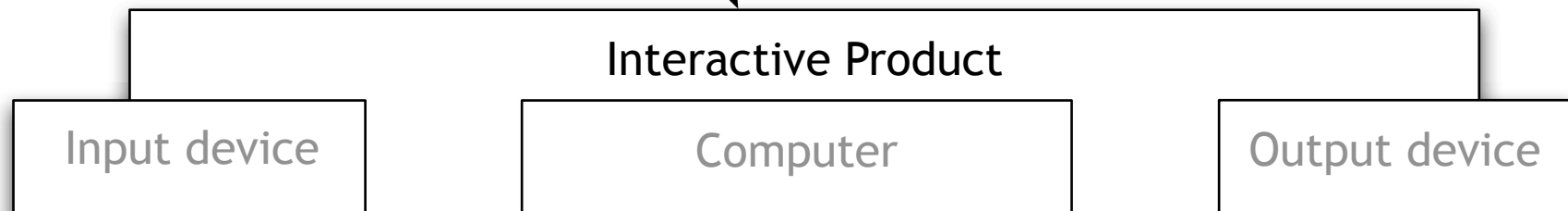
Electronics is invisible. Therefore some problems might take a few days to solve while others take only a few seconds.

## DOCUMENTING YOUR RESULTS

Save your result in your document. Good documentation will help you when you have problems.

## ORGANIZING THE PROTOTYPING PROCESS

Organizing your process may prevent problems in the future.





## **Idea Creation for Intuitive Interaction**

**Walk around Taik and observe objects and people.**

**Create several intuitive interaction ideas.**

**Document ideas on the Paja blog.**