



The Serendipity of Colliding Multimedia

A study into the aesthetics and dramaturgy of generative art and into the nature of chance.

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Abstract

This is a study into questions in connection to generative artworks and narrative. I am searching for dramaturgically consistent ways of creating generative works by asking questions on their nature and aesthetics. In order to do this I need to compile at the same time a compact and easily accessible collection of relevant theories. I take a look at the nature of chance: What it is and what sort of role it can have in our lives and in our art and entertainment. I will raise aesthetic questions as to whether computer generated art is art or not. Finally I will take a look at the dramaturgic potential of generative art. My approach is philosophical, while intended to contribute to deeper understanding in practice.

Keywords: chance, aesthetics, generative art, computational drama and narrative

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